

IBM VSE/Enterprise Systems Architecture
VSE Central Functions



Linkage Editor Diagnosis Reference

Version 6 Release 1

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VSE Central Functions



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Version 6 Release 1

Note!

Before using this information and the product it supports, be sure to read the general information under "Notices" on page vii.

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This edition applies to Version 2 Release 1 of IBM Virtual Storage Extended/Enterprise Systems Architecture (VSE/ESA), Program Number 5690-VSE, and to all subsequent releases until otherwise indicated in new editions or Technical Newsletters.

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Programming Interface Information

This publication is intended to help the customer to do diagnosis of VSE/ESA. This publication documents information that is Diagnosis, Modification, or Tuning Information provided by VSE/ESA.

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Preface

This Diagnosis Reference documents the code of the linkage editor component of VSE/ESA for the task of program service.

The manual consists of the following chapters:

- INTRODUCTION to the linkage editor, showing the context of the component in the system, the input and output of the program, and the different ways of calling it.
- DESIGN INFORMATION, describing the function, I/O flow, storage layout, and division into CSECTs and modules of the program. A description of the linkage editor phase gives all relevant information from the prologue of the listing. A detailed description shows the sequence of operations for each CSECT with the essential labels. A flow chart shows the basic flow of control between the CSECTs of the program.
- DATA AREAS, describing the formats of library records used by the program, linkage editor tables, and the librarian areas used by the linkage editor.
- DIAGNOSTICS which contains interface information and cross references.

An index at the end of the manual will help to find details fast.

The text refers to the following IBM manuals:

- *VSE/ESA Guide to System Functions*, SC33-6611
- *VSE/ESA System Control Statements*, SC33-6613
- *VSE/ESA Diagnosis Tools*, SC33-6614
- *VSE/AF Diagnosis Reference: Librarian*, SC33-6330

For titles and abstracts of other related publications, see *VSE/ESA Library Guide*, GC33-6619.

Summary of Changes

VSE/ESA Version 1 Release 3 has the following technical improvements that are documented in this manual:

- 31-Bit Virtual Addressing:

Support of the AMODE and RMODE attributes in the ESD input data.

Support of the new MODE control statement.

Support of the new AMODE and RMODE parameters in the PARM field of the EXEC LNKEDT statement.

VSE/ESA Version 2 Release 1 has the following additional technical improvements that are documented in this manual:

- Support of pseudo registers as provided by PL/I compilers resp. external dummy sections as provided by the High Level Assembler.
- Support of named common control sections.
- Introduction of free positional ACTION statements.
- Introduction of ACTION option 'ERRLMT' (error limit).
- Indication of offsets for 2/3-byte address constants, if warning message I2165 was issued.

Introduction

System Context

All programs to be executed under VSE/ESA must be prepared first by a language translator and then by the linkage editor. According to these stages of preparation, programs may be stored in any sublibrary as one of the predefined member types.

Source modules have a one-character type (A-Z,0-9,#,\$,@).
(Each compiler defines its valid source module types.)
Object modules have type OBJ.
Phases have type PHASE.

The linkage editor can run in any partition.

Input

Input consists of the linkage editor statements and object modules to be linked. Linkage editor statements are ACTION, ENTRY, MODE, INCLUDE, and PHASE. For the specification of these statements see *VSE/ESA System Control Statements*, SC33-6613. The sequence of sublibraries to be searched for the input object modules is defined by a LIBDEF OBJ,SEARCH job statement. This sequence is the OBJ-search chain and a sublibrary in this chain is called a SEARCH sublibrary.

Output

Output consists of the phase or phases produced and a linkage editor map giving address information about each phase and CSECT. The phase produced is stored either temporarily or permanently before it can be executed. For // OPTION LINK the phase is stored temporarily in the virtual I/O area, an extension of the page data set. For // OPTION CATAL the phase is stored permanently in the CATALOG sublibrary with an entry in the sublibrary member index. The CATALOG sublibrary is defined via the LIBDEF PHASE,CATALOG job statement. The member index is updated via library management. The linkage editor map is printed on SYSLST after the linkage editor control statements and input listing.

Invocation

Job control calls the linkage editor when it reads a // EXEC LNKEDT statement. This statement can occur in two different combinations:

1. To link and catalog: An object module is link-edited and the resulting phase is *permanently stored* or “cataloged” in a sublibrary. If the phase is re-entrant it can be declared SVA-eligible in the PHASE statement. The job statements to “link and catalog” are:

```
// OPTION CATAL  
// EXEC LNKEDT
```

2. To link, load, and execute: An object module is link-edited and the resulting phase is *temporarily stored* in the virtual I/O area and *immediately executed*. The phase to be link-edited and immediately executed must not be part of an overlay structure. The job statements to link, load, and execute are:

```
// OPTION LINK  
// EXEC LNKEDT  
// EXEC
```

MSHP Module Control

Phases cataloged under control of MSHP must be maintained via MSHP. Such phases are flagged in the directory entry as being MSHP controlled. This flag normally prevents the replacement of the phase by the linkage editor when not running under control of MSHP.

To allow replacement of such a phase out of control of MSHP, the MSHP bypass function is provided. If this bypass is specified, the linkage editor replaces MSHP-flagged phases and sets another flag to indicate that the phase has been changed without MSHP control.

The MSHP bypass is specified as PARM parameter as follows:

```
// EXEC LNKEDT,PARM='MSHP'
```

Controlled Operator Cancel

Cancelling a librarian or linkage editor job in a release prior to VSE/Advanced Functions Version 2 Release 1 was always critical since the library used was in danger to be destroyed. For Version 2 Release 1 (and all later versions) of VSE/Advanced Functions the librarian or linkage editor continues processing up to a point where a consistent state of the library is reached whenever a librarian command or a linkage editor job is cancelled normally, i.e. not with CANCEL FORCE.

CANCEL FORCE always terminates immediately with risk of library damage.

The normal cancel function is controlled by the flags IJBARCNA and IJBCNCPD in field JCSW8 of the partition COMREG. These flags are set/reset/checked by the linkage editor module INLPLEIT.

Linkage Editor Call Interface

This section describes the invocation of the Linkage Editor from a program within a partition and the input/output interfaces provided.

The Linkage Editor may be invoked from a (problem) program by loading the linkage editor (phase \$LNKEDT) into partition storage and branching to its entry point. The Linkage Editor will take the rest of the partition as working space. Therefore, \$LNKEDT must be loaded in the upper part of the partition (recommended size reserved for \$LNKEDT and working space: 512-1024KB; see *VSE/ESA Guide to System Functions*, SC33-6611, for linkage editor storage requirements.).

The input stream for the linkage editor must have been set up in SYSLNK. (For this purpose Job Control may be used in the same way as when the Linkage Editor is called without this Call Interface. Note that Job Control writes as last statement an ENTRY statement without operands behind the input stream onto SYSLNK. The ENTRY statement indicates the end of the input stream to the Linkage Editor.)

A program may receive from the Linkage Editor the SYSLOG and SYSLST output in its own areas. It may get control back from the Linkage Editor whenever information is put into a caller-supplied area.

Interface Description:

Invocation of the Linkage Editor:

```
Load phase $LNKEDT (entry point in R15).  
Load address of 18-FW register save area in R13.  
Load address of parameter list in R1.  
BALR R14,R15.
```

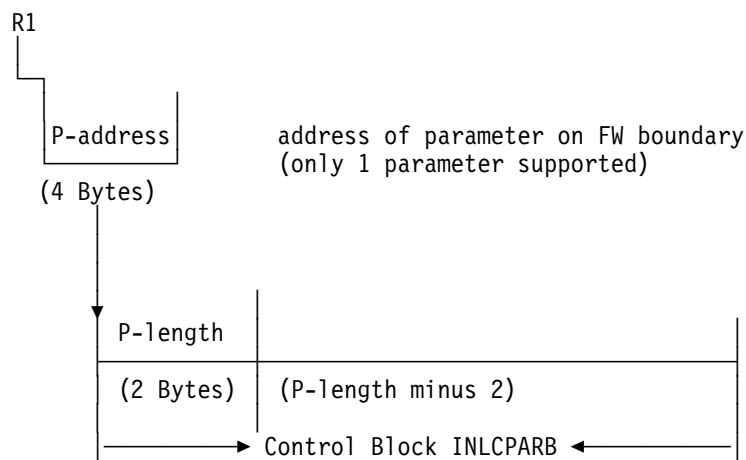
The Linkage Editor returns to the R14-address and passes back a return code in R15.

Return Codes:

- 0 : Successful.
- 2 : Warning message issued, but phases are cataloged.
- 4 : Warning or error message issued, but phases are cataloged.
- 8 : Some phases are not cataloged because they already exist in the target sublibrary.
(This return code is only given for the CALL interface if REPLACE=NO is requested via bit PARMNORP in control block INLCPARB.)
- 16 : Severe error occurred, phases are not cataloged.

Passing a Parameter:

R1 <> R15 : R1 → address of parameter list



The parameter-list has the same layout as the parameter-list used for the Librarian Call Interface, see *VSE/AF Diagnosis Reference: Librarian SC33-6330*, data area INLCPARB.

Note: If called by Job Control (// EXEC LNKEDT,PARM='...',...') the PARM contents is transferred in a similar way: R1 points to a field containing a 2-byte length field, followed by the PARM contents, i.e. the data between the apostrophes.

Control Block Layout (use INCLUDE-book INLCPARB):

DC	AL2(64)	Length of control block (P-length)
DC	XL2'00'	Reserved
DC	XL4	Identification of caller
* identifications: MSHP - XL4'01', DSNX - XL4'03'		
DC	AL4	(not used by Linkage Editor)
DC	AL4	(not used by Linkage Editor)
DC	AL4	Address of SYSLOG exit routine
DC	AL4	Address of SYSLOG output area (and input area for A-messages)
DC	AL4	Address of SYSLST exit routine
DC	AL4	Address of SYSLST output area
DC	AL4	(not used by Linkage Editor)
DC	AL4	(not used by Linkage Editor)
DC	XL1	Current line count (SYSLST)
DC	XL1	(not used by Linkage Editor)
DC	XL1	Flagbyte (X'80' - not used by Linkage Editor) (X'40' - not used by Linkage Editor) (X'20' - MSHP bypass function requested via Call Interface)
DC	XL1	Flagbyte (X'20' - OPTON CATAL requested via Call Interface) (X'10' - no replacement of phases)
DC	AL4	User area (not used by Linkage Editor)
* pointers for formatted output functions (not used by Linkage Editor)		
DC	AL4	Address of formatted output exit routine
DC	AL4	Address of formatted output area
DC	CL2	(not used by Linkage Editor)
DC	XL1	Flagbyte AMODE/RMODE PARM field specification via Call Interface: (X'80' - RMODE parameter specified via Call Interface) (X'40' - AMODE parameter specified via Call Interface) (X'04' - 1: RMODE=ANY, 0: RMODE=24) (X'03' - 11: AMODE=ANY, 10: AMODE=31, 01 or 00: AMODE=24)
DC	AL1	(not used by Linkage Editor)
DC	CL4	Reserved

The user area is not read or modified by the Linkage Editor. It may be used by the routines invoking the Linkage Editor to save information (for example, information which is used in an exit routine).

If the Linkage Editor is called by MSHP (identification '01'), the flag 'Call Interface Active' (X'80' in LEITCISW) is not set. The MSHP call is treated in a special way. The only normal Call Interface usage is by DSNX (identification '03').

Any of the exit routine addresses may be zero, which indicates that this exit must not be taken by the Linkage Editor,

that is, the Linkage Editor

- writes on SYSLOG/SYSLST if the corresponding addresses in the control block are zero.

If an exit routine address is not zero, the corresponding area address must also be unequal zero. Before entering an exit routine, the Linkage Editor loads the address of the input control block into Register 1

```
Calling routine:      CALL xyzproc(arg);
Invoked routine:     xyzproc:PROC(arg); or xyzproc:ENTRY(arg);
```

Either both addresses (exit and area) must be zero or both addresses must be unequal zero (otherwise: system error).

The SYSLOG/SYSLST output areas will contain one logical record when the corresponding exit is taken. If the logical record does not fit into the output area provided by the invoking routine, the record is cut without notice.

If the logical record is smaller than the output area, the rest of the area is padded with blanks for SYSLOG/SYSLST.

Layout of Output Areas (SYSLOG,SYSLST):

```
DC  XL2                Length of output area (8<length<256 bytes)
DC  XL6                Reserved
DC  CL(length minus 8) Output record (one)
```

The output area contains one output record at a time. The maximum length of the output area is 255 bytes and, consequently, the maximum length of the output record is 247 bytes.

For SYSLST: The first byte contains the Printer Control Character.

Restrictions: When invoking the Linkage Editor from a program the following restrictions apply:

- For each call of the linkage editor the linkage editor must be loaded again as the linkage editor is not serially reusable.
- The 'Delayed Cancel' feature must not be activated by the calling program since it will be activated by the Linkage Editor (that is, flag IJBARCNA in field JCSW8 of the partition communication region must not be set).
- System Files assigned to DASD must be closed before calling \$LNKEDT, if the corresponding EXIT will not be taken.

Design Information

Function

The linkage editor adjusts the addresses in the CSECTs of one or several object modules so that these CSECTs can be executed together as one phase or as several phases, e.g. in an overlay structure.

Input

Input to the linkage editor are the linkage editor statements and the object modules produced by language translators (assembler or compiler).

Each object module consists of dictionaries (ESD and RLD) and text for one or more control sections.

Six record types can be produced by the language translators out of the source input to form a module. They appear in the following order:

Rec. Type	Definition
ESD	External symbol dictionary
SYM	Ignored by the linkage editor
TXT	Text
RLD	Relocation list dictionary
REP	Replacement to text by programmer
END	End of module

The dictionaries contain the information necessary for the linkage editor to resolve references between different modules and to relocate the program. The text consists of executable instructions and data fields.

Figure 1 shows an overview of the linkage editor input.

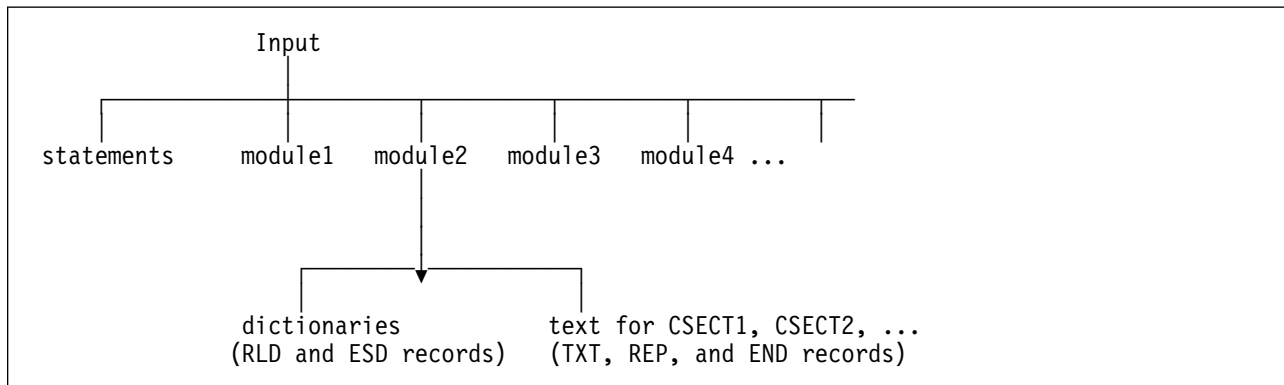


Figure 1. Overview of Input Units

The linkage editor can also re-link phases if they have been retransformed into modules by the librarian command PUNCH. In this way, an already link-edited phase can be recataloged to another library and sublibrary. The librarian command PUNCH causes the contents of a member of type PHASE to be punched as TXT and RLD records.

Since the greatest task of the linkage editor is the adjustment of external symbols, ESD records have the most variety.

ESD Records: The following types of ESD records exist.

- Section Definition (SD): Consists of CSECT name, assembled origin, addressing mode (AMODE) and residency mode (RMODE) attributes, and length of a named CSECT. Generated by a START or CSECT statement in the source module.
- Private Code (PC): Consists of assembled origin, addressing mode (AMODE) and residency mode (RMODE) attributes, and length of an unnamed CSECT. Generated by a START or CSECT statement.
- Label Definition or Label Reference (LD/LR): Contains the name, the assembled address and the associated CSECT ESID of a label that may be referred to by another module. The LD entry is termed LR (label reference) when the entry is matched to an ER entry. Generated by an ENTRY statement.
- Pseudo Register (PR): Contains name, length, and alignment information of a pseudo register (other term: external dummy section). Generated by a DXD or DSECT statement, that is referred to by a Q-type address constant. A pseudo register (or external dummy section) is similar to common storage (COM), but its storage space is allocated only during execution (e.g. by GETVIS).
- External Reference (ER): Contains the name of a reference in another module. Generated by the assembler instruction EXTRN or a V-type address constant in the source module.
- Weak External Reference (WX): Same content as ER, except that WX suppresses Autolink. Generated by the assembler instruction WXTRN.
- Common (CM): Contains the length of “common storage” needed by a particular phase at execution time. Common storage is an area to be reserved at the beginning of the partition for shared use between phases. Its most frequent use is for communication in an overlay structure. Generated in the source module by the assembler instruction COM or directly from the compilers.

Output

The output consists of the phases produced and a linkage editor map giving address information about each phase. See the description of the linkage editor map in the Chapter “Diagnostics.”

Operation

The program takes the CSECTs out of several modules and combines them, in a different selection or sequence if so specified, into executable phases.

Figure 2 on page 9 shows how phases can be formed.

Sample of a two-module input resulting in a three-phase output	
Language Translator Output	Linkage Editor Output
Module A	Phase 1
ESDs	CSECTA
TXT-CSECTA	CSECTB
TXT-CSECTB	
TXT-CSECTC	Phase 2
RLDs	CSECTC
End	CSECTD
	CSECTE
Module B	Phase 3
ESDs	CSECTA
TXT-CSECTD	CSECTF
TXT-CSECTE	CSECTG
TXT-CSECTF	CSECTD
TXT-CSECTG	
RLDs	
END	

Figure 2. Example of a Module-Phase Relationship

When the linkage editor reads a module, it stores the ESD information in its control dictionary (CD), writes the information from the TXT and REP records into the sublibrary, and the RLD items on an internal buffer called RLD buffer. If the RLD buffer is full, its content is written on workfile IJSYS01.

The CD contains the information to find each CSECT and to resolve any reference between CSECTs.

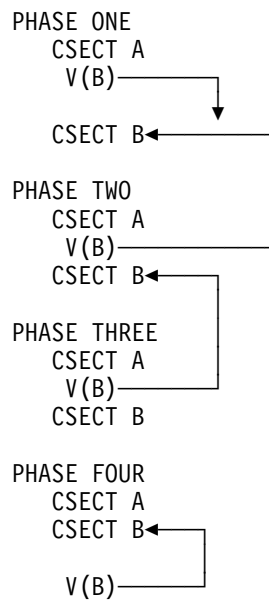
The language translator gives each ESD record a number called ESID number. The linkage editor gives it a CD number unique in the link job, because the same ESID number might occur several times coming from the different modules.

In detail, the linkage editor does the following:

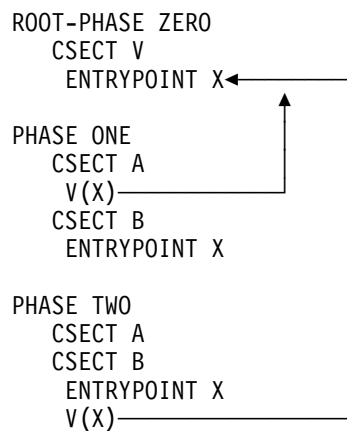
1. Relocates the origin of each CSECT in the phase:
The relocation factor for each CSECT is determined and saved in the CD.
2. Assigns to each phase an area of storage, determines its transfer address, determines its addressing mode (AMODE) and its residency mode (RMODE), and combines the module TXT records into phase blocks using librarian services.
3. Resolves address cross-references across CSECTs, modules or phases, e.g in overlay structures.
4. Adjusts the contents of the address constants (ADCONs) in the phase and inserts them in the text.
The contents of unresolved ADCONs is set to zero. For relocatable phases ADCONs are identified (location, length, sign of relocation factor) in the list of RLD items generated at the end of the cataloged phase. Unresolved ADCONs appear as zero RLD items.

As we have seen above, the linkage editor allows the inclusion of the same control section (CSECT) within each of several phases. If a CSECT appears in a ROOT phase, it does not appear in any other phase. (This does not apply to CSECTs that begin with the letters 'IBM'.) A duplicate CSECT within the same phase will be ignored.

The following examples show how *external references* are resolved, depending on whether or not a ROOT phase exists. The first example shows how external references are resolved when there is no ROOT phase:

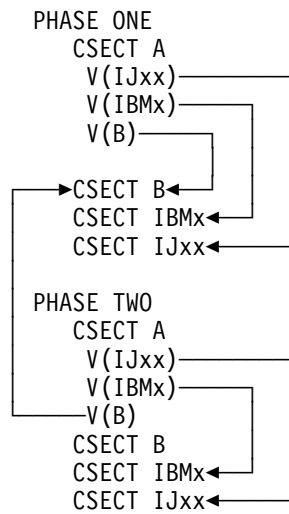


The second example shows the resolution of external references *with* a ROOT phase:



Privileged external references (names beginning with the letters IJ or IBM) are always resolved within the current phase or the ROOT phase. If this is not possible, the resolution will be attempted at the end of the phase via the AUTOLINK function (if NOAUTO is specified, the IJ or IBM prefix is not privileged). The other previously defined phases are not examined for possible resolution. If an external reference does not match the name of a module in the sublibraries to be searched, it will be an unresolved external reference.

The following example shows the resolution of privileged external reference:

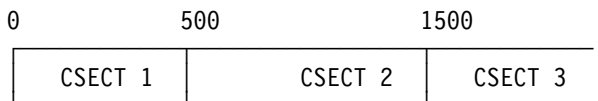


Autolink

Autolink is a feature that automatically includes modules with names of unresolved external references at the end of a phase. The modules are searched in the OBJ-search chain. They must have an ENTRY of the same name, which is then linked with the unresolved reference.

How the Linkage Editor Calculates Addresses

The assembled origin is the address of a CSECT or ENTRY within its object module. This assembled CSECT origin can be declared by assembler statements. Default is 0 for the first, 0 + length of the first for the second CSECT, and so on. (The HLASM sets each CSECT address to 0.)



The phase origin is the address to which the phase is linked. This address can be specified in the PHASE statement. The default is the beginning address of the linkage editor partition plus the length of the save area.

The expression “phase origin” is used also for the beginning of each CSECT after it was linked into a phase (NXPHRG).

The difference between the assembled origin and the load address of a CSECT or ENTRY is called the relocation factor.

If the phase is relocatable and is loaded somewhere else later, the address where it is loaded is called the load origin.

The load process has to add the difference between load origin and phase origin to each address constant in the text. To do this the addresses of the ADCONS, contained in the RLD item list at the end of the phase, have to be updated accordingly.

An example address distribution for a phase linked from two object modules, with Common Sections, is given in Figure 3 on page 12.

	virt. addr	ass. addr. (object)	part. offs (MAP)	phase offs (MAP)	Reloc Fac (CD)	Reloc Fac (MAP)
Start of virt. storage----	0					
/ / / / / / /						
Partition Start-----	2AB000					
Save Area						
Default phase origin-----	2AB078		0			
Phase origin (PHASE stmt)-	300000	0			300000(1)	
COM1	300040	0			300040(1)	
COM2						
1. Object CSECT 1-----	300060	0	54FE8	0	300000	300060
X'1000'						
CSECT 2-----	301060	1000	55FE8	1000	300000	300060
X'500'						
2. Object CSECT 1-----	301560	0	564E8	1500	301500	301560
X'200'						
CSECT 2-----	301760	200	566E8	1700	301500	301560
X'600'						
End of Phase-----	301D60					
<p>(1) used to indicate load address of COM areas in MAP; the total length of all COM areas (extended to DW boundary) is in the variable COMNRF</p> <p>load addr (virt. addr) = ass. address + COMNRF + RF(CD) = ass. address + RF(MAP)</p>						

Figure 3. Address Calculation

I/O Flow and Library Access Control

As explained in the introduction to this manual, library access is gained for the linkage editor by job control via the LIBDEF statement. Input modules are accessed by a LIBDEF OBJ,SEARCH statement. The CATALOG sublibrary to which the output phases are written is defined via LIBDEF PHASE,CATALOG statement.

All librarian services required by the linkage editor are controlled by the interface CSECT INLPLEIT. They are called from various CSECTs using the LEIT macro, which makes use of the LEITCALL subroutine to link to INLPLEIT. Buffers are provided for use by the librarian. Communication is done via the LEITPL parameter list.

The temporary output of a phase to the VIO area is done by the virtual I/O (VIO) routines of the supervisor which are called also by CSECT INLPLEIT using the macro VIO with the operands OPEN, MOVE, or EXTND.

Figure 4 shows the I/O flow in the linkage editor program.

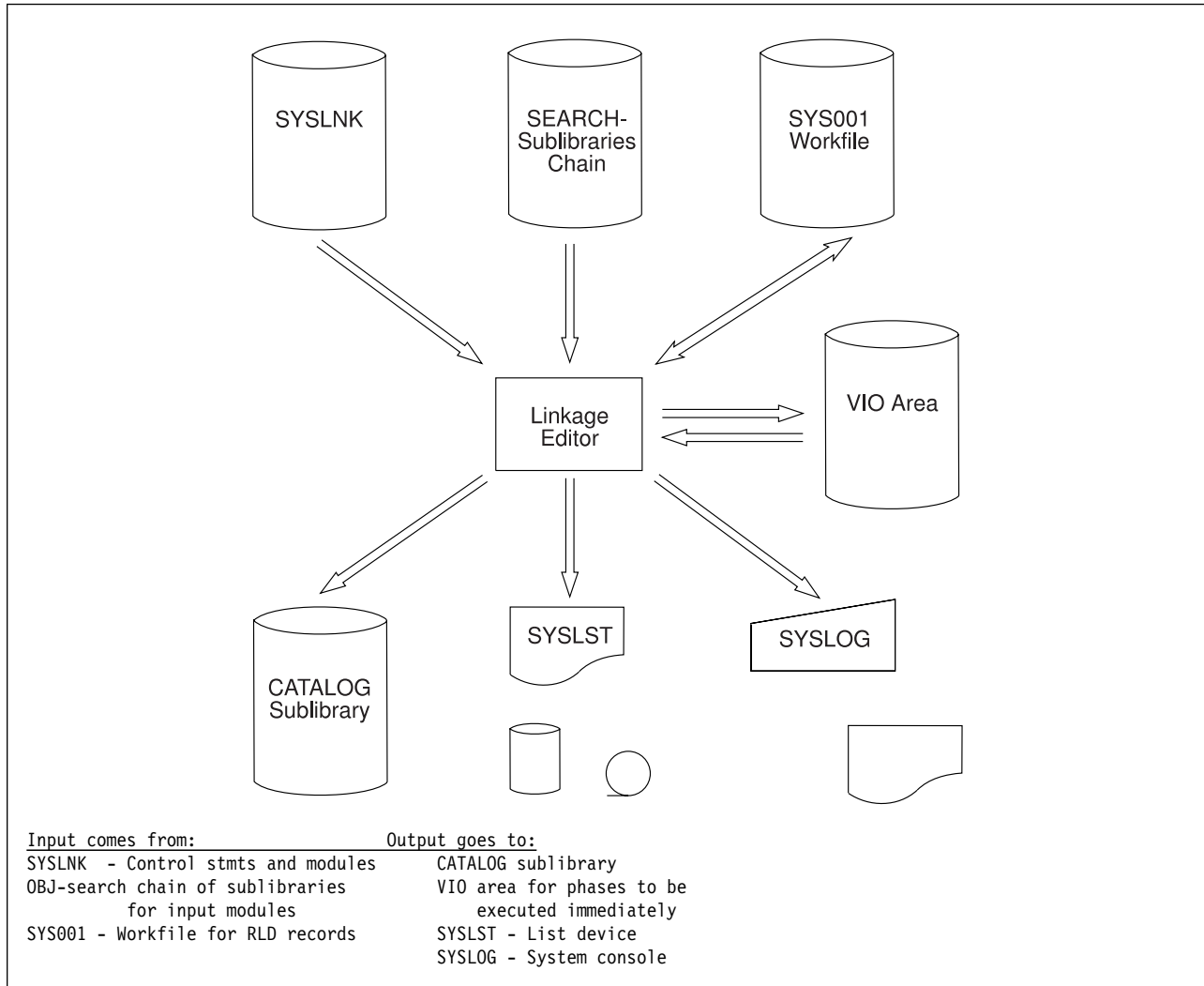


Figure 4. I/O Flow

Program Layout in the Partition

As Figure 5 shows, the program in the partition starts out with the root of the phase, CSECT IJBLNK. Then follow all other CSECTs of which CSECT (and module) INLPQNAM is the last one. It is followed by work buffers and tables, and the CD with a fixed beginning but variable length. The lengths of the P- and S-buffers are calculated from the high end of the partition down to the end of the CD.

Program Part:		Size:	
Partition Start	IJBLNK and all other CSECTs		
	SYSLNK Buffer	328 bytes	
	LIFO Stack	230 bytes	
	RLD Buffer	2048 bytes	
	Linkage Table	Stow Table	3076-98308
	Control Dictionary		variable
	P-Buffer for reading object modules	SMAP processing	4904 - 17532
	P-Buffer for handling phases		variable, upto 172500
Partition End	S-Buffer for librarian access	3756-7200	

Areas	Pointer Names in CSECT IJBLNK
SYSLNK buffer	FLNBUF
LIFO stack	LCSTBEG
RLD buffer for SYS001	RLDBUF
Linkage tables	LTMINE
Control dictionary (CD)	CBASE/CDENT1
First free entry in CD	CTLDAD
Upper limit for CD	TENK
P-buffer for phases	PHAPBUF
P-buffer for modules	OBJPBUF
S-buffer	SHARBUF

Figure 5. Partition Layout

The S-buffer and the P-buffers are formatted by the librarian. The S-buffer is the shared buffer for library management of the CATALOG sublibrary; the P-buffers are used for member I/O.

(For a complete description of the S- and P-buffers see *VSE/AF Diagnosis Reference: Librarian SC33-6330*.)

Figure 6 on page 15 shows how the buffer sizes depend on the partition size.

	Partition Size			
	128 K	256 K	512 K	1024 K
GETVIS Area	49 152	49 152	49 152	49 152
LE code	43 600	43 600	43 600	43 600
SYSLNK Buffer	328	328	328	328
LIFO Stack	230	230	230	230
RLD Buffer	2 048	2 048	2 048	2 048
Linkage Table	3 076	6 148	24 532	98 308
P-Buffer (Obj)	4 904	9 496	17 532	17 532
S-Buffer	3 756	4 904	7 200	7 200
P-Buffer (Phase)	11 300	72 000	172 500	172 500
Control Dictionary	11 300	72 000	204 900	653 000

Figure 6. Approximate Buffer Sizes in Relation to Partition Size

Function-to-CSECT Overview

The program consists of one phase \$LNKEDT. This phase consists of three modules, INLPLEIT, INLPQNAM and IJBLE1.

INLPLEIT consists of one CSECT of the same name.

INLPQNAM is a module of the VSE/ESA Librarian. This is a common module which builds qualified names for messages. See *VSE/AF Diagnosis Reference: Librarian SC33-6330*. It is called by module INLPLEIT.

IJBLE1 consists of a number of CSECTS whose names all begin with IJB.

The functions of the CSECTS, in the order of the program structure, are the following:

- IJBLNK** Contains global constants. Contains common subroutines for linkage editor input handling, Autolink processing, error handling, message/map display and print, and some other tasks.
- IJBDTF** Contains DTF's for SYSLNK and SYS001.
- IJBFIN** Contains subroutines for record control (input, sequence), finding a module in a sublibrary, control of phase directory entry information, library interface call.
- IJBSRV** Contains a subroutine for ACTION option 'ERRLMT'.
- IJBMOD** Contains common subroutines for AMODE/RMODE processing.
- IJBESD** Processes ESD records.
- IJBOTH** Processes TXT, REP, RLD, and END records.
- IJBSCN** Processes ACTION, INCLUDE, PHASE, MODE, and ENTRY statements.
- IJBCTL** Pre- and post-processes PHASE and ENTRY statements.
- IJBMAP** Prints linkage editor map.
- IJBRLD** Relocates ADCONS in each phase and generates the corresponding RLD records to be used by FETCH/LOAD or by the linkage editor if the phase is re-linked.
- IJBCAT** Updates the member index of the sublibrary.
- IJBINL** Serves as entry point to the program. Initializes linkage editor processing. Processes the parameters specified in the PARM field of the EXEC LNKEDT statement.
- INLPLEIT** Calls librarian routines or VIO routines of the supervisor.

Phase Description for Phase \$LNKEDT

Entry Point: IJBINL

Function: Transforms modules of a program into executable phases.: (For details see "Sequence of Operation" below.)

Called By: Job Control or via Call Interface by MSHP or DSNX

Phases Called: \$IJBLEBR (Librarian)

Data Areas Used:

- I/O areas
- RLD buffer
- Linkage tables
- Control dictionary
- LEITPL (Communication area to librarian)
- Buffers for librarian services
- Stow table (librarian)
- LIFO stack
- Librarian interface control blocks used by INLPLEIT

Messages Caused: See Message-to-CSECT Cross Reference

Messages Issued: By CSECT IJBLNK and for librarian (i.e. "L"-) messages by INLPLEIT.

Input: Statements and object modules

Output: Phases and linkage editor map

Exit Normal: Caller

Exit Error: Cancel

Register Use:

R10 Base Register for IJBLNK, IJBCAT

R11 Base Register for IJBFIN, IJBSPV, IJBMOD

R10/11/12 Base Registers for INLPLEIT

R13 Base register for all other CSECTs

Sequence of Operation: The sequence of operation is listed in the following by CSECT, in the order of their execution. The most important labels are given on the left side and the operation which they mark on the right side. (See also control flow in Figure 13 on page 33.)

CSECT IJBINL

Called By: Job Control or - via Call Interface - by MSHP or DSNX

IJBINL : - Calculates relocation factor.
OPCATAL : - Opens SYSLST and SYSLNK.
CALCWA : - Calculates storage addresses for:
 -- I/O areas
 -- Linkage table
 -- Control dictionary
 -- Buffers for librarian services
 -- Stow table
 - Gets partition start address and checks size.
CONCLIB : - Calls INLPLEIT to get access to CATALOG sublibrary.
PRMPROC : - Processes the AMODE,RMODE and MSHP parameters from the
 the PARM field of the EXEC LNKEDT statement.
INLN000 : - Reads from SYSLNK.
ALIGN4X : - Determine first possible phase origin

CSECT INLPLEIT

Called via LEITCALL by: IJBINL, LNK, OTH, SCN, CTL, FIN, RLD, CAT

CSECT INLPLEIT uses or modifies the following librarian and the following supervisor macros:

INLMFIND
INLMGETR
INLMLAMB
INLMLDIS
INLMLRPL
INLMMCON
INLMMDIS
INLMNOTE
INLMPOIN
INLMPUTR
INLMSCON
INLMSTOW
LBRACCCB
LBRACCES

VIO EXTND
VIO MOVE
VIO OPEN

and the following librarian and supervisor control blocks:

INLCDENT
INLCLAMB
INLCLARG
INLCLPT (field LPTVIOTB)
INLCLRPL
INLCMACB
INLCSACB
LBRACCD S

MAPVIO RB

This is how it operates:

- OPENC : - Builds CATALOG sublibrary control blocks using the macros:
INLCDEXT to generate structure declarations for the control blocks INLCDEXT (stow table entry)
INLCLARG (any search argum.)
LBRACCCB to initialize the control block LBRACCCDS
INLMLAMB to initialize the control block INLCLAMB
INLMLRPL to initialize the control block INLCLRPL
LBRACCES to connect to the specified CATALOG sublib.
INLMSCON to initialize the control block INLCSACB
- Sets flag IJBARCNA in partition COMREG to establish the delayed cancel function in order to keep a consolidated library structure for a normal cancel request.
 - Opens virtual I/O control block if option was LINK using the macro VIO OPEN which initializes the control block MAPVIOCB. The MAPVIOCB pointer is inserted into the table pointed to by field LPTVIOTB in control block INLCLPT. This table is in the system GETVIS area.
- OPENJ : - Builds library control block INLCLRPL using the macro INLMLRPL for requests to the OBJ-search chain.
- CONNECT: - Uses routine LEITFIND to establish if a phase of the same name as the output phase is in some sublibrary. If MSHP is active, the phase is replaced in the same sublibrary. If MSHP is not active and the phase is not under MSHP control, the phase is replaced in the specified CATALOG sublibrary.
- Uses the macro INLMMCON to build control block INLCCMACB.
- WRITE : - Writes text information into CATALOG sublibrary using macro INLMPUTR.
- Writes text information into VIO area, if option LINK, using macro VIO MOVE. IF necessary, extends the virtual storage allocation using macro VIO EXTND.
- UPDATE : - Updates ADCONS in already processed phases using macros INLMGETR and INLMPUTR.
- Updates ADCONS in phase already in VIO area, if option LINK, using macro VIO MOVE.
- READ : - Reads OBJ records from object modules using macro INLMGETR.
- FINDM : - Finds member from OBJ-search chain using macro INLMFIND.
- NOTEM : - Notes position in object module using macro INLMNOTE.
- POINTM : - Re-positions in OBJ member using macro INLMPOIN.
- STOWML : - Catalogs phases specified in the stow table using macro INLMSTOW.
- LEITFIND: - Establishes target sublibrary by finding the phase to be replaced, if the linkage editor runs under MSHP.
- If phase is MSHP controlled, allows replace only under MSHP.
- The routine uses the macros INLMFIND, INLMMDIS, INLMLDIS, LBRACCES, and INLMSCON.
- CHECKCIT: - Uses INLMLAMB to build the control block INLCLAMB
- Checks if linkage editor is used via Call Interface and does the setup for this interface.
- LEITWTP : - Call Interface exit for SYSLSST.
- LEITWTO : - Call Interface exit for SYSLOG.

CSECT IJBLNK

Called By: all CSECTs

CDENT1 : - Points to control dictionary (CD) in partition
LTMINE : - Points to Linkage Table in partition
SHARBUF : - Points to buffer for CATALOG sublibrary access
PHAPBUF : - Points to buffer for CATALOG sublibrary access
OBJPBUF : - Points to buffer for OBJ-search chain access
LEITPL : - Communication area between INLPLEIT and other CSECTs
LCSTBEG : - Header of LIFO stack for nested INCLUDEs
CPHENT : - Current phase entry
CESDENT : - Current ESD entry
MODE : - AMODE/RMODE values from MODE control statement for current phase
PARMMODE: - AMODE/RMODE values from PARM field of EXEC statement
ESDMODE : - AMODE/RMODE values assigned from ESD data for current phase
PHASMODE: - AMODE/RMODE values finally assigned to a phase

ALNKPR : - Searches the control table for unresolved ER's and initializes for Autolink.
RDNEXT : - Reads "cards" from SYSLNK or SEARCH sublibrary.
RDEXEC : - Passes control to:
-----> IJBSCN (Control statement)
-----> IJBESD (ESD records)
-----> IJBOTH (TXT,REP,RLD,END records)

Subroutines in IJBLNK

As the first CSECT (IJBLNK) of the linkage editor program, IJBLNK contains most of the subroutines used by other linkage editor CSECTs. After processing any of these subroutines, control is returned to the calling routine if not indicated otherwise.

The following list shows name, main entry points, and function of each routine.

Subr.	Entry	Function
-------	-------	----------

LTESID:	Input to this routine is an ESID number supplied by the language translators.
---------	---

LTESID	If CD number is: zero: The ESID number was not yet processed. Returns to the address in the link register. negative: The ESD record is bypassed. Returns to link register + 4. Addresses of the linkage table entry and the control dictionary number are supplied. positive: Returns to register + 8. Relocation factor for SD/PC, control-dictionary -number and -address are supplied.
--------	--

Subr.	Entry	Function
SRCHCD	SRCHCD	Searches (backward) the CD for a matching label.
	SRPCOD	Continues the search after a matching label has been found.
CNVHEX	CNVHEX	Converts EBCDIC input into hexadecimal output.
PRINT	PRINT	Prints messages and link map on SYSLST.
LOGMSG	LOGMSG	Prints error message on SYSLOG.
PRTLST	PRTLST	Prepares for printing the linkage editor diagnostics of input.
SPACE1	SPACE1	Spaces one line on SYSLST. (Not active.)
XTPHNO	XTPHNO	Extracts the phase number from CD entries for SD, PC, LD, or LR records.
	XTPHGT	Entry XTPHGT is used if the entry is known to be an SD or PC.
ABTERR	ABTERR	Gives control to -----> IJBRLD for handling of an abnormal termination error.
CDSIZE	CDSIZE	Checks for CD overflow.
ALNKPR	ALNKPR	Initializes for the scanning of the sublibrary member index for Autolink. Extracts unresolved ERs from the CD in collating sequence and includes the corresponding modules.
RDNEXT	RDNEXT	Reads the input stream.
	RDEXEC	Determines type of statement and appropriate CSECT.
	EXLOAD	Branches to CSECT determined.
CANCL	CANCL	Cancel routine.
ERROR	ERROR	Sets up to print non-termination error messages.
	WARNING	Sets up to print warning messages. (return code 2)
	INFORMTN	Sets up to print informational messages. (return code 0)
		If the calling routine sets the RETRN bit in ERRSW, returns to caller. If RETRN is off, returns to RDNEXT or ALNKPR if error during Autolink.
NOTCTL	NOTCTL	Converts input statements (X'02' in first byte) to print format.

CSECT IJBSRV

Called By: IJBSCN, (RLD)

Subroutines in IJBSRV

CSECT IJBSRV contains following subroutines:

Subr.	Entry	Function
HNDLCNT	HNDLCNT	Process the parameter of the ACTION option 'ERRLMT'.
PRCD	PRCD	Print the CD in readable form within the linkage editor map (for test purpose only)

CSECT IJBMOD

Called By: IJBINL, SCN, CTL, MAP, CAT

Subroutines in IJBMOD

CSECT IJBMOD contains common subroutines for AMODE/RMODE processing used by other linkage editor CSECTS. After processing any of these subroutines, control is returned to the calling routine.

The following list shows name, main entry points, and function of each routine.

Subr.	Entry	Function
CHKMODE	CHKMODE	Set default AMODE or RMODE value and check for conflicting AMODE/RMODE specification on the MODE statement or on the PARM field of the EXEC LNKEDT statement.
DETESDMD	DETESDMD	<p>Determine AMODE/RMODE values for the entry point of a phase from the ESD SD entry of the CSECT containing the entry point and from the cumulative AMODE/RMODE of the phase. (accumulated on a most restrictive basis from all CSECTs contributing to the phase.)</p> <p>Processing rules for AMODE/RMODE data from the ESD data:</p> <ul style="list-style-type: none"> - If the external symbol of the entry point is marked with any of the allowed AMODE values and an RMODE of 24, the entry point of the phase is assigned the same AMODE attribute as its associated external symbol. - The AMODE 24/RMODE ANY combination is invalid. (This combination is already handled in CSECT IJBESD and reset to 24/24.) - If the external symbol of the entry point is marked with AMODE 31/RMODE ANY, the entry point of the phase is assigned an AMODE 31 and the RMODE will be that of the phase, which is the RMODE accumulated on the "most restrictive" basis. - If the external symbol of the entry point is marked with AMODE ANY/RMODE ANY, the entry point of the phase is assigned an AMODE and RMODE according to the following hierarchy: <ul style="list-style-type: none"> - If the phase contains one or more CSECTs marked AMODE 24, the linkage editor assigns an AMODE of 24 to the entry point of the phase. - If the phase has an RMODE of 24 and it contains no CSECTs marked AMODE 24, the linkage editor assigns an AMODE of ANY to the entry point of the phase. - If the RMODE of the phase is ANY, the linkage editor assigns an AMODE of 31 to the entry point of the phase.
GETMODE	GETMODE	Retrieve AMODE/RMODE values assigned to a phase from the PHASE C/D entry. (Returns in ESDMODE the AMODE/RMODE values assigned from the ESD data to the phase and in PHASMODE the AMODE/RMODE values finally assigned to the phase.)

CSECT IJBOTH

Called By: IJBLNK

IJBOTH : - Initializes IJBOTH.
- Branches to the right processor for the statement at hand:
----->TXTPRC
----->REPROC
----->RLDPRC
----->ENDPRC

TXTPRC : TXT processor
- Puts text into CATALOG sublibrary format.
- Calls INLPLEIT to write text. -----> RDNEXT (IJBLNK)

REPPRC : REP processor
- Modifies REP to text.
- Processes in TXTPRC. -----> RDNEXT (IJBLNK)

RLDPRC : RLD processor
- Converts R and P pointer information to CD
number information for RLD pass 2.
- Stores RLD records in buffer (writes to IJSYS01
if necessary.) -----> RDNEXT (IJBLNK)

ENDPRC : END processor
- Updates input control mechanism (LIFO stack PERIDA).
- Supplies transfer address.
- Identifies unassigned LD/LR in control
dictionary for this module.
- Clears the linkage table.
- Accepts CSECT length if necessary. (Some
language translators supply CSECT length
in end record.)
- If not end of a multiple OBJ library member
goes to -----> RDNEXT (IJBLNK)
- If Autolink necessary
goes to -----> ALNKPR (IJBLNK)
Else goes to -----> RDNEXT (IJBLNK)

CSECT IJBFIN

Called By: all CSECTs

READIN : - Controls record I/O.
LNKPOINT: - Points to next record.
LNKNOT : - Notes record.
LCFIND : - Finds module.
IJBLETR : - Handles messages.
LEITCALL: - Calls INLPLEIT for librarian services.
LCLOSE : - Disconnects all connected libraries and sublibraries.

CSECT IJBESD

Called By: IJBLNK

IJBESD : - Controls input for updating LIFO-stack PERIDA.
- Builds dummy PHASE statements if none supplied.

ESDRET : - Checks validity of type code for ESD record.
- Exits if all ESD records are processed.
- If end-of-record or SYM record found goes to -----> RDNEXT (IJBLNK)
Else preliminary processing of SD/PC/LD/ER/CM/PR records.
- Compares label on input ESD with CD.
- Completes SD/PC processing by ensuring that name field on ESD record is blank.
- Completes processing:

ELBCM : - CM
ELBPR : - PR
ELBSD : - SD/PC
ELBLD : - LD
ELBER : - ER

- If no dictionary update -----> ESDRET
- Else:
-- Posts ESD record in CD.
-- Moves CD number to linkage table.
-- Checks for CD and linkage table overflow.
-- Goes to -----> ESDRET

In detail, ESD processing takes the following steps:

Pre-Processing

1. For each ESD record produced by a language translator, an input CD entry is built at a fixed location in storage. In some cases, this input CD entry is moved to the CD during processing.
2. The input ESD type field is validated.
 - If it is a weak external, the ESD type field in the input CD entry is set to ER and the NOAUTOL and WXTRN bits in CSWITCH are turned on.
 - If it is invalid, an error condition exists, the whole ESD record is ignored, and the next ESD record is processed.
3. Further preprocessing depends on the ESD type:
 - For LD input: An LD record has a pointer to the linkage table where the CD number is checked to see if the LD record has already been processed.
 - For ER input: If NOAUTO was specified, the NOAUTOL bit in CSWITCH is set on.
 - For SD or PC input: Two conditions must be fulfilled:
 - a. The assembled origin must be aligned on a double-word boundary.
 - b. The PC must be unnamed.

The relocation factor is calculated by subtracting the assembled origin from the storage address (NXPHRG).

For a normal INCLUDE, pre-processing is finished at this stage.

For a submodular INCLUDE, the name list of included CSECTs is scanned for a name identical to the name of the input CD entry. If the names match, pre-processing is finished. If not, the ESD type field in

the input CD entry is changed to ER and a switch is set to ensure that the CD number in the linkage table is given a negative value.

Processing

1. The CSECT scans the CD for an entry with the same name as the input ESD.

This scan starts at the end of the CD and proceeds towards the beginning until either a match occurs or the beginning of the CD is reached. If a match occurs, the CD entry is called a duplicate.

The scan continues if the duplicate is a phase entry.

2. If no duplicate is found, the input CD entry is added to the end of the CD. If the input ESD is an SD, PC, CM, PR, or ER, an entry is made in the linkage table.
3. If a duplicate is found, the action taken by the ESD processor depends on the relationship between input and duplicate. Figure 7 shows all possible actions and their abbreviations A1 to Err-46.

Action	Meaning
A1:	Ignores input CD entry.
A2:	Adds input CD entry to the end of CD.
A3:	Replaces duplicate with the input CD entry.
A4*:	Adds the linkage table entry pointing to the last entry added to the CD.
A5*:	Adds the linkage table entry pointing to the duplicate.
A6:	Changes duplicate LD to LR.
A7:	Continues scan of CD.
A8:	Saves length of longest CM or PR in CD.
A9:	Gives CD number in linkage table a negative value.
A10:	Changes input LD to LR.
A11:	Sets 'Possible Duplicate Entry' switch.
A12:	Set LATELINK indicator for possible link during post processing of SD/PC.
Err-43:	Prints error message '2143I' and goes to RDNEXT.
Err-46:	Prints error message '2146I' and goes to RDNEXT.
Err-48:	Prints error message '2148I'.

*If a submodular INCLUDE was used and the name list of included SDs does not contain an SD, the CD number in the linkage table is given a negative value.	

Figure 7. ESD Processing Actions

To find which action is taken while processing input CM, PR, ER, SD, or LD records, use Figure 8 on page 26 to Figure 12 on page 27. The upper part of these figures shows the various conditions which exist (Y), do not exist (N), or can be ignored (-), while the lower part indicates the actions taken (X).

Duplicate = SD	Y Y N N N N
= PC	N N Y N N N
= CM	N N N Y N N
= LD/LR	N N N N N Y
= ER	N N N N Y N
= PR	N N Y N N N
SD Length < CM Length	N Y - - - -
A3	- - - - X -
A4	- - - - - -
A5	X X - X X -
A7	- - X - - -
A8	- - - X - -
Err-46	- - - - - X
Err-48	X X - - - -

Figure 8. Decision Table if Input is a CM Record

Duplicate = SD	Y N N N N N
= PC	N Y N N N N
= CM	N N Y N N N
= LD/LR	N N N Y N N
= ER	N N N N Y N
= PR	N N N N N Y
A5	- - - - - X
A7	X X X X X -
A8	- - - - - X

Figure 9. Decision Table if Input is a PR Record

Duplicate = SD, LD, or LR	Y Y Y Y Y Y Y Y Y N N N N Y N
= LD	- - N N N N Y Y Y N N N N - N
= CM	N N N N N N N N N N Y N N N N
= ER	N N N N N N N N N N N Y Y Y N
= PR	N N N N N N N N N N N N N N Y
Duplicate unassigned *	N N N N N N N N N N - - - - Y -
Name = 'IJ..' or 'IBM..'	Y Y Y Y Y N Y Y Y N - - - - - -
Name = 'IBM..'	N Y - - N - - - N - - - - - - -
NOAUTO for input	N N Y N N - Y N N - - - Y N - -
Duplicate in current phase	N N - Y N - - Y N - - N Y Y - -
Duplicate in ROOT phase	N - - - Y - - - Y - - - - - - -
A2	X X - - - - - - - - - - - - -
A3	- - - - - - - - - - X - X - - -
A4	X X - - - - - - - - - - - - -
A5	- - X X X X X X X X X X X X - -
A6	- - - - - X X X X - - - - - - -
A7	- - - - - - - - - - - - - X X
A12	- - - - - - - - - - - - - X -

* SD is to be considered assigned

Weak externals are processed like ERs for which NOAUTO is requested.

Figure 10. Decision Table if Input is an ER Record

Duplicate = SD	N N N N N Y Y Y N N N N N N N N N N
= CM	Y Y N N N N N N N N N N N N N N N N
= LD or LR	N N N N N N N N N Y Y Y Y Y Y Y Y Y N
= ER	N N Y Y Y N N N N N N N N N N N N N N
= PR	N N N N N N N N N N N N N N N N N N Y
Duplicate unassigned	- - - - - - - - N N N Y Y Y Y Y Y Y -
Input and dupl. ESIDs agree	- - - - - - - - - - - N N N Y Y Y Y -
ASSORGs agree	- - - - - - - - - - - N N N Y -
Duplicate in current phase	- - - Y N Y N N N - Y N - Y N - Y N - -
Name = 'IBM..'	- - N Y Y - Y N N N Y Y N Y Y N Y Y - -
Duplicate in ROOT phase	- - - - - - - N Y - - - - - - - - - -
SD length < CM length	N Y - - - - - - - - - - - - - - - -
A2	- - - - X - X X - - - X - - - X - - -
A3	X X X X - - - - - - - - - - - - X -
A4	- - - - X - X X - - - X - - - X - - -
A5	X X X X - X - - - X - - - - - - - X -
A7	- - - - - - - - - - - - - - - - - X
A9	- - - - - X - - - X - - - - - - - - -
Err-43	- - - - - - - - X X - X X - X X - - -
Err-48	- X - - - - - - - - - - - - - - - -

Figure 11. Decision Table if Input is an SD Record

Duplicate = SD, LD, or LR	N N N N Y Y Y Y Y Y Y Y Y Y Y Y Y N
= CM	Y N N N N N N N N N N N N N N N N N
= LD or LR	N N N N - - - - Y Y Y Y Y Y Y N N N N
= ER	N Y Y Y N N N N N N N N N N N N N N N
= PR	N N N N N N N N N N N N N N N N N N Y
Duplicate unassigned **	- - - - N N N N N N N N N N Y - - - -
Input unassigned	- - - - - - Y Y N N N N N N - N N N N -
Input points to duplicate	- - - - - - - - - - - - - - Y N N N -
Input and duplicate point to the same entry	- - - - - - - - Y N N N N N - - - - -
Names of C/D entries agree	- - - - - - - - N N N Y Y - - - - -
Name of input and duplicate = 'IBM..'	- N Y Y N Y Y - - - N Y Y - - - - N Y Y -
Duplicate in current phase	- - Y N - N Y N Y - - N Y N Y - - - N Y -
Input and duplicate ASSORGs agree	- - - - N N N Y Y Y Y Y Y Y Y - Y Y Y Y -
A1	- - - - - - - X X - - - - X - X - - - -
A2	- - - X - X - X - - - X - X - - - X - -
A3*	- X X - - - - - - - - - - X* - - - -
A7	- - - - - - - - - - - - - - - - - X
A10	- X X X - - - - - - - - - - - - - - -
A11	- - - - - - - X - - - - - X X - - - -
Err-43	- - - - X - X - - - X - X - - - X - X -
Err-46	X - - - - - - - - - - - - - - - - - -

* Action A3 is performed retaining the ESD type of the duplicate
** SD is to be considered assigned

Figure 12. Decision Table if Input is an LD Record

Post-Processing

1. For ER, LD/LR, CM, or PR input, the next ESD record is selected for processing.
2. For SD or PC input
 - a. If it is not a zero-length PC the cumulative AMODE and RMODE values for the current phase are updated. These values are accumulated on a most restrictive basis. (That is, if for example the RMODEs of the CSECTs are not the same the more restrictive value, RMODE 24, is chosen.)
 - b. The CD is scanned for unassigned LDs or LRs pointing to the input record.
 - c. The CD entries found during the previous scan are updated. This is done by storing in the CD entry the CD number found in the linkage table entry that corresponds to the input item. For unassigned LD's with LATELINK indicator on a (forward) subscan is started to find the ER for which the indicator had been set. If found the linkage is completed by replacing the ER with the LD entry.
 - d. The storage address (NXPHRG) is updated by adding the length of the CSECT.

If the length of the CSECT is provided in the END statement, CSECT IJBOTH performs action d.

CSECT IJBSCN

Called By: IJBLNK

- IJBSCN : - Controls input for updating PERIDA.
- Finds operation field and checks validity.
- Branches to the processor for this type of statement:
-----> INCCRD
-----> ACTISEC
-----> MODCRD
-----> PHCRD
-----> ENTCRD
- INCCRD : INCLUDE statement processor
- Checks validity of operands.
- If no operand, -----> RDNEXT (IJBLNK)
- Else locates module to be included and autolinks.
- Goes to -----> RDNEXT (IJBLNK)
- ACTISEC: ACTION statement processor
- Handles initial condition (after IJBINL execution)
* Processes all consecutive ACTION statements if first statements
* Sets default MAP/NOMAP option if no ACTION statement
* Terminates job step, if ENTRY statement found
- Processes single (not initial) ACTION statements
- Calls HNDLCNT (IJBSRV) subroutine for ERRMT option
- Prints 'ACTION TAKEN' line for each logical ACTION statement
- Goes to -----> RDNEXT (IJBLNK)
- MODCRD : MODE statement processor
- Checks validity of operands.
- Goes to -----> RDNEXT (IJBLNK)
- PHCRD : PHASE statement processor
- Checks validity of operands.
- If Autolink required -----> ALNKPR (IJBLNK)
- Else goes to -----> IJBCTL
- ENTCRD : ENTRY statement processor
- Provides exit from ENTRY or PHASE statement processors.
- Saves transfer address if in ENTRY statement.
- If Autolink -----> ALNKPR (IJBLNK)
- Else goes to -----> IJBCTL

CSECT IJBCTL

Called By: IJBSCN

IJBCTL : - If first phase -----> PHSPRC
- Else -----> WRTRFR

WRTRFR : PHASE post-processor

- Reserves space for relocation information.
- Calls DETESDMD(IJBMOD) to determine AMODE/RMODE values assigned from the ESD data to the phase.
- Inserts AMODE/RMODE values from the MODE control statement or from the PARM field of the EXEC LNKEDT statement and the AMODE/RMODE values assigned from the ESD data to the phase into the PHASE C/D entry.
- If Autolink -----> ALNKPR (IJBLENK)
- Else
 - If PHASE statement -----> PHSPRC
 - If ENTRY statement -----> IJBMAP

PHSPRC : PHASE pre-processor

- Determines optional operands specified.
- Builds current phase CD entry.
- Gets information to processing phase.
- Determines if relocation possible.
- Goes to -----> RDNEXT (IJBLENK)

CSECT IJBMAP

Called By: IJBCTL

IJBMAP : - Accumulates list of common areas.
- Accumulates list of pseudo registers.
- Displaces phase load address by cumulative length of commons.
- Calculates load origin for transfer address.
- Sorts CSECTs by load address.
- If option SMAP, sorts CSECT names alphabetically and produces list.
- If option MAP prints map.
- Exits depending on errors and option CANCEL.
Goes to -----> EOJ or IJBRLD

CSECT IJBRLD

Called By: IJBMAP

IJBRLD : - If no more RLDs -----> TSTUNR (IJBRLD)
Pass2 P-pointer processor
-- Reads RLDs.
-- Gets relocation factor for P-pointer.
-- Calls INLPLEIT to move the correspondent CD entry
to the current phase entry, if the P-pointer is
outside the current phase.
-- Control flow in IJBRLD depends on conditions found.

RLDOR : Pass2 R-pointer processor
-- Gets relocation factor for R-pointer, unless R-pointer is zero (CXD).
-- Adds the assembled origin (i.e. the address of the SD,
PC or CM that defines the ER) if R-pointer is an ER.
-- If a constant must not be processed ----> IJBRLD

RLDCON : Pass2 RLD constant processor
- Adjusts constant portion of RLD record by
relocation factor.
- Loads PR displacement to Q-type address constant
- Loads PR cumulative length to CXD field
- Calls INLPLEIT to update ADCONS in phase
text in CATALOG sublibrary -----> IJBRLD

TSTUNR - If RLD PASS 3 -----> ENDVER (IJBRLD)
- If MAP option -----> TSTCNT

TSTCNT : MAP routine
- Lists unresolved ADCONS.
- Lists ADCONS outside of limits of current phase.
- If phase not relocatable -----> ENDVER (IJBRLD)
- Initializes Pass3 RLD processing.
-- Modifies Pass2 RLD processor to insert relocation
information for relocatable phases in space
reserved by WRTRFR (IJBCTL).
-- Positions at start of RLD information.
- Adds RLD information to phase text.

WRLST : Block phase header
- Calls INLPLEIT to write last buffer to library.
- Closes SYSLNK and IJSYS01 and -----> IJB CAT

CSECT IJBCAT

Called By: IJBRLD

- IJBCAT : - Starts stow table.
 - Initializes CD search.
- SCANCD : - Locates next phase entry in CD.
 - If end of stow table:
 - Calls INLPLEIT to update sublibrary member index or, in case of a previous severe error, deletes the phases already written into the CATALOG sublibrary.
 - Starts new stow table.
 - Modifies load and transfer address of phase in process.
 - Calls GETMODE(IJBMOD) to retrieve AMODE/RMODE values assigned to the phase from the PHASE C/D entry and inserts these values into the stow table entry.
 - Adds entry to stow table.
 - If more entries in CD, -----> SCANCD
 - Calls INLPLEIT to disconnect any CATALOG sublibrary or SEARCH sublibrary connected.
 - Sets return code into MSHPRET:
 - 0 if successful link
 - 2 if warning issued, but phases are cataloged
 - 4 if warning or error issued, but phases are cataloged
 - 8 if phase not replaced in library (CALL I/F only)
 - 16 if severe error and phases are not cataloged
 - Returns to caller (MSHEOJ)

Basic Program Flow

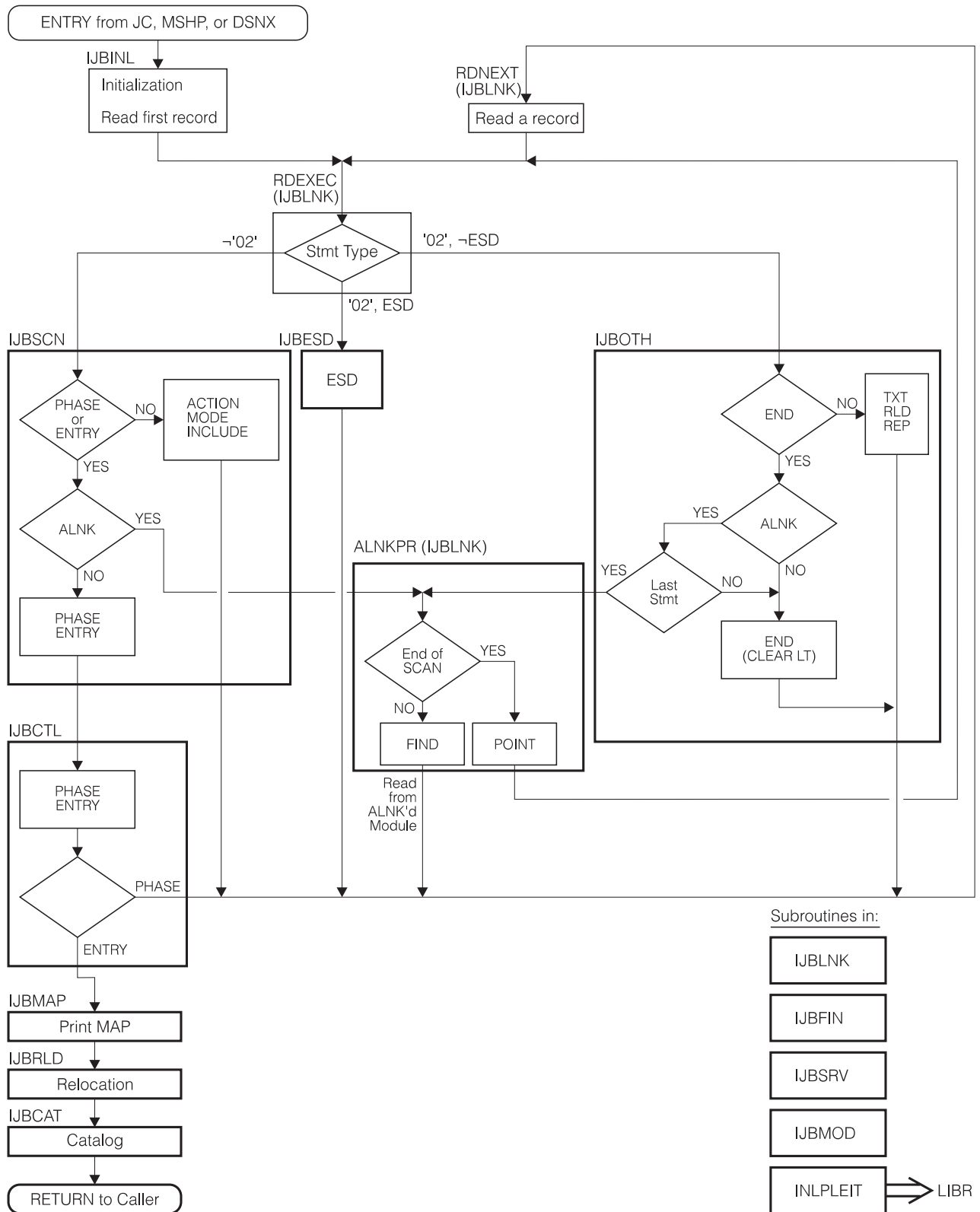


Figure 13. Control Flow

Data Areas

Library Record Formats

The linkage editor input records coming from the library have the format of library members of type OBJ. The records for output have the format of library members of type PHASE.

Input Record Formats

The input records for the linkage editor are in card image format:

The ESD Record

Card Columns

- 1 Hex '02'; identifies an object module record.
- 2 - 4 'ESD'
- 11 - 12 Number of bytes of information contained in this record
- 15 - 16 ESID number of the first SD, PC, CM, PR, or ER on this record.
- 17 - 72 Variable information:
 - 8 positions - Name
 - 1 position - Type code hex 00, 01, 02, 04, 05, 06, or 0A, to indicate SD, LD, ER, PC, CM, PR, or WX.
 - 3 positions - Assembled origin if SD, PC, or LD.
 - 1 position - AMODE/RMODE data if SD or PC.
 - xxxx x... not used
 -R.. RMODE data
 - 0 = 24
 - 1 = ANY
 -AA AMODE data
 - 00,01 = 24
 - 10 = 31
 - 11 = ANY
 - Alignment factor if PR.
 - 07 - doubleword alignment
 - 03 - fullword alignment
 - 01 - halfword alignment
 - 00 - byte alignment
 - Blank if LD, CM, ER, or WX.
 - 3 positions - Length of control section if SD, CM, or PC.
 - ESID number of SD containing the label if LD.
 - Length of pseudo register if PR.
- 73 - 80 May be used by the programmer for identification.

The TXT Record

Card Columns

- 1 Hex '02'; identifies an object module record.
- 2 - 4 'TXT'
- 6 - 8 Assembled origin (address of first byte to be loaded from this record)
- 11 - 12 Number of bytes of text to be loaded
- 15 - 16 ESID number of the CSECT (SD or PC) containing the text
- 17 - 72 Up to 56 bytes of text -- data or instructions to be loaded
- 73 - 80 May be used for program identification.

The RLD Record

Card Columns

- 1 Hex '02'; identifies an object module record.
- 2 - 4 'RLD'
- 11 - 12 Number of bytes of information contained in this record.
- 17 - 72 Variable information:
 - 2 positions - R-pointer:
 - ESID of (target) CSECT (SD entry), if CSECT or entry label within CSECT is referenced,
 - ESID of (target) COM (CM entry), if common control section is referenced,
 - ESID of EXTRN (ER entry), if an external label is referenced,
 - X'0000', if CXD (cumulative pseudo register length) is defined.
 - 2 positions - P-pointer:
 - ESID of CSECT (SD entry), in which address constant is located.
 - 1 position - flag bits indicating type of constant:
 - 0 - 1 ignored
 - 2 - 3 type:
 - 00 - a non-branch type load constant (A-con)
 - 01 - a branch type load constant (V-con)
 - 10 - a pseudo register (Q-con)
 - 11 - a cumulative pseudo register length (CXD)
 - 4 - 5
 - 00 - load constant length = 1 byte
 - 01 - load constant length = 2 bytes
 - 10 - load constant length = 3 bytes
 - 11 - load constant length = 4 bytes
 - 6
 - 0 - relocation factor is to be added
 - 1 - relocation factor is to be subtracted
 - 7
 - 0 - Next load constant has different R- and P-pointers. R and P must be present.
 - 1 - Next load constant has the same R- and P-pointers. Therefore they are both omitted.
 - 3 positions - assembled address of address constant.
- 73 - 80 May be used for program identification.

The END Record

Card Columns

- 1 Hex '02'; identifies an object module record.
- 2 - 4 'END'
- 6 - 8 Assembled origin of the label supplied to the assembler in the END record (zero, if the label is an external symbol), optional.
- 15 - 16 ESID number of the CSECT or external reference to which this END record refers. (Only if 6-8 present)
- 17 - 22 Symbolic label supplied to the linkage editor, if this label was not defined within the assembly
- 29 - 32 CSECT length (if not specified in last SD or PC)
- 73 - 80 Not used

The REP Record

Card Columns

- 1 Hex '02'; identifies an object module record.
- 2 - 4 'REP'
- 5 - 6 Blank
- 7 - 12 Assembled hex address of the first byte to be replaced. Right justified with leading zeros. (Note that there is no check to determine if the assembled address is actually within this CSECT)
- 13 Blank
- 14 - 16 ESID hex number of the CSECT (SD) containing the text. Right justified with leading zeros.
- 17 - 70 From 1 to 11 4-digit hex fields separated by commas. Each field takes two bytes. A blank shows end of information.
- 71 - 72 Blank
- 73 - 80 May be used for program identification

Object Member Record Format

In a sublibrary, an object module has only records of 80 bytes. These records contain either one and only one linkage editor statement or one of the five possible types of module record types (ESD, TXT, RLD, REP, or END).

When job control or a language translator writes them on SYSLNK it adds to them two bytes of control information, a blocking factor and the record length of 80 bytes, and possibly blocks them to a block length of 322 bytes.

Figure 14 shows the two possible record formats on SYSLNK.

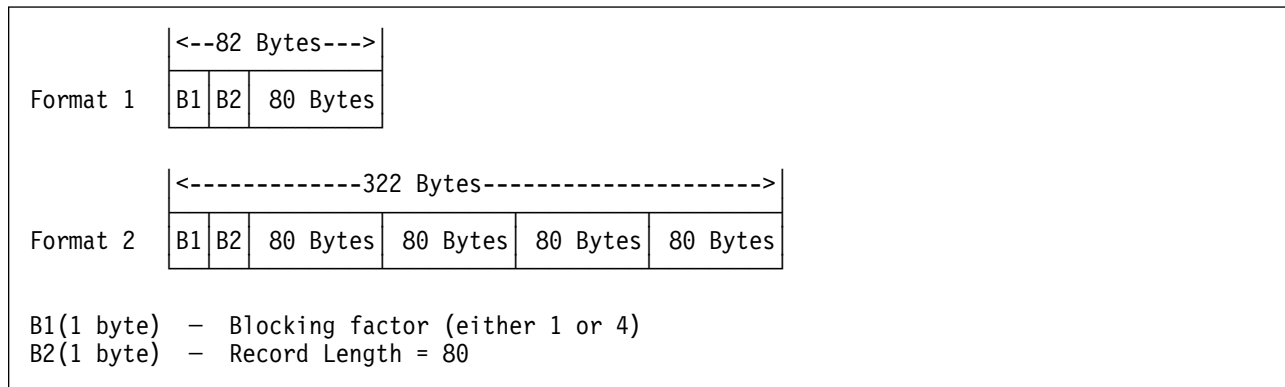


Figure 14. OBJ-Member Record Formats on SYSLNK

Figure 15 shows the format of a complete linkage editor input module on SYSLNK. The linkage editor statements may already be stored with the module in the sublibrary.

4	80	INCLUDE	INCLUDE	PHASE	ESD
4	80	ESD	ESD	TXT	TXT
4	80	TXT	TXT	TXT	TXT
4	80	TXT	TXT	TXT	REP
4	80	REP	RLD	RLD	RLD
4	80	RLD	END		

<-----
 322 Bytes

Figure 15. Example of a Module on SYSLNK

SYSLNK Control Interval Format

Figure 16 shows a VSAM or FBA control interval (CI) with SYSLNK input records for the linkage editor.

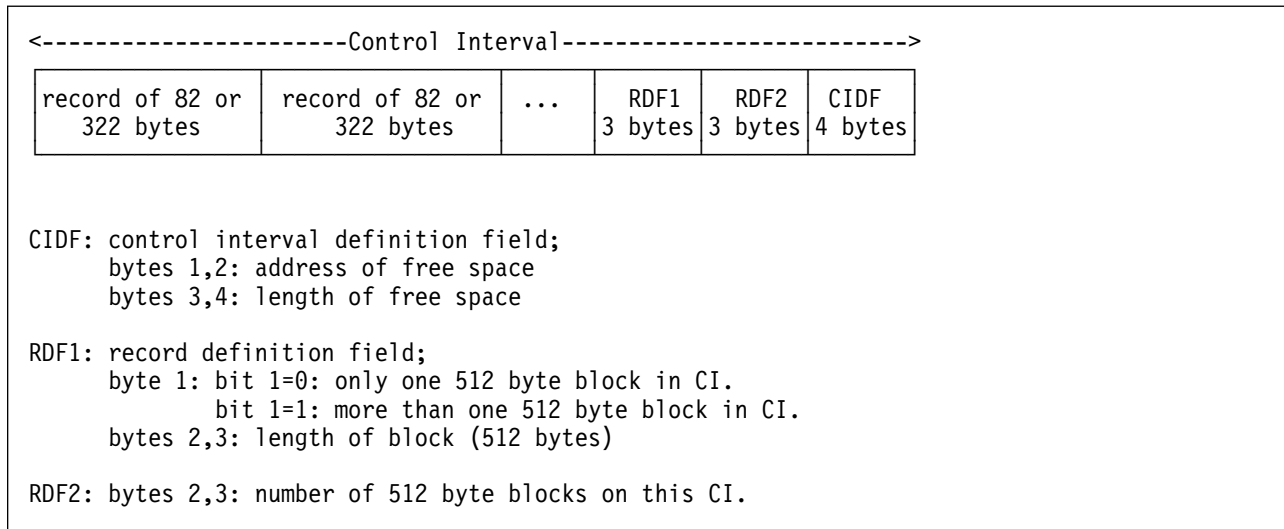


Figure 16. VSAM or FBA Format of SYSLNK Records

Output Record Formats

A phase is stored into the CATALOG sublibrary as a member of type PHASE. It contains executable code and, at the end of the phase, some RLD information, if the phase is relocatable.

RLD Block Format

The RLD items stored by CSECT IJBOTH in the RLD buffer are blocked to a length of 2020 bytes. If the RLD buffer is full, its content is written on workfile IJSYS01.

CSECT IJBRLD places the RLD items into the CATALOG sublibrary. The layout of an RLD block is shown in Figure 17.

Offset	Length	Content
0	4	Number of RLD items in one block
4	2016	RLD items

Figure 17. Layout of an RLD Block

RLD Item Format in Relocatable Phases

The four byte entries listed at the end of a relocatable phase has the following format:

Bit	Function
0..2	zero
3,4	length code of ADCON
5,6	zero
7	zero, if relocation factor positive one, if relocation factor negative
8..31	ADCON address as generated for partition

Linkage Editor Data Areas

Control Dictionary (CD)

Function: The CD holds information on phases and modules for the address adjustment of the linkage editor.

Name: Control Dictionary

Label or Identifier: None

Location: Partition

Initialized By: IJBINL

Pointed to By: CBASE, CDENT1

Used By: All CSECTs except IJBINL and INLPLEIT

Format of CD Entries: The CD has entries for ESD information, for modules, and for phases. CD space is also used to save directory entry information of a phase (takes 4 entries). The entries for phases and for ESD records are first built one by one in CSECT IJBLNK or stored temporarily in the current CD entries. During processing, the references to CD information are sometimes to fields of such "current entries" in the CSECTs instead of the CD entry field. In IJBLNK, a current phase entry is stored under the label CPHEENT and a current ESD entry is stored under the label CESDENT. The layout of CD entries is the following:

OFFSETS	TYPE	LENGTH	NAME	DESCRIPTION
0 (0)	STRUCTURE	0	CDENTRY	
0 (0)	SIGNED	4		

ENTRY FOR SD,PC,CM,LD,LR,ER,WX,PR RECORDS

0 (0)	CHARACTER	8	NAMED	NAME OF ESD ITEM
8 (8)	HEX	1	ESDTYPD	ESD TYPE
9 (9)	HEX	3	ASSORGD	ASSEMBLED ORIGIN OR
9 (9)	HEX	3	LNGTHD	LENGTH OF CM
12 (C)	SIGNED	4	RELFACD	RELOCATION FACTOR
12 (C)	HEX	4	PRDISPLD	DISPLACEMENT OF PR
12 (C)	SIGNED	2		
14 (E)	SIGNED	2	CSNUMD	OR C/D # OR ESID # OF CSECT FOR LD/LR
14 (E)	SIGNED	2	PHNUMD	OR PHASE # FOR ER/WX
16 (10)	SIGNED	2	PHNUMD	PHASE # FOR SD/PC
18 (12)	HEX	1	SWITCHD	DIVERSE SWITCHES
19 (13)	HEX	1	ALGNFACD	ALIGNMENT FACTOR FOR PR OR
19 (13)	HEX	1	SDMODED	AMODE/RMODE of CSECT for SD/PC
20 (14)	SIGNED	2	SDXREFD	XREF TO INPUT MODULE
22 (16)	SIGNED	2		RESERVED
24 (18)	HEX	1		RESERVED
25 (19)	HEX	3	SDLNGTHD	LENGTH OF CSECT
28 (1C)	HEX	20		RESERVED

ENTRY FOR PHASE

0 (0)	CHARACTER	8	PHNAMED	PHASE NAME
8 (8)	HEX	1	ESDTYPED	ESD TYPE
9 (9)	HEX	5		RESERVED
14 (E)	SIGNED	2	RLDITEMD	# OF RLD ITEMS
16 (10)	SIGNED	4	TXTLEND	TEXT LENGTH IN BYTES
20 (14)	SIGNED	4	RLDLRBD	LRBA FOR RLD ITEMS
24 (18)	SIGNED	4	ORPHRGD	PHASE ORIGIN
28 (1C)	SIGNED	4	NXPHRGD	NEXT PHASE ORIGIN
32 (20)	SIGNED	4	TRFRADD	TRANSFER ADDRESS
36 (24)	SIGNED	4	LINKSTRD	START OF PARTIT.
40 (28)	HEX	1	PHMODED	AMODE/RMODE VALUES FROM MODE CONTROL STATEMENT OR PARM FIELD OF EXEC STATEMENT
41 (29)	HEX	1	PHESDMD	AMODE/RMODE VALUES ASSIGNED FROM ESD DATA TO THE PHASE
42 (2A)	CHARACTER	1	PHTYPED	PHASE TYPE
43 (2B)	CHARACTER	1	PHTYP2D	ADDITIONAL FLAGS
1... ..			PHTYP2R	ROOT PHASE
.1... ..			PHTYP2T	FIRST PHASE PROCESSED
..1... ..			PHDUMMY	PHASE ENTRY WITHOUT TEXT
44 (2C)	SIGNED	4	DENTXREF	XREF TO CORRESP. DICT.ENTRY

ENTRY FOR MODULE NAME

0 (0)	CHARACTER	6		
6 (6)	CHARACTER	2	LCDFLG	RESERVED
8 (8)	HEX	1	LCDMTYP	TYPE
9 (9)	HEX	1	LCDMVER	VERSION
10 (A)	HEX	1	LCDMMOD	MODIFICATION LEVEL
11 (B)	HEX	1		
12 (C)	CHARACTER	8	LCDMNAM	MODULE NAME
20 (14)	SIGNED	4		

MASKS FOR ESDTYPD / ESDTYPED

....	SD	SECTION DEFINITION
.... ...1	LD	LABEL DEFINITION
.... .1.	ER	EXTERNAL REFERENCE
.... ..11	LR	LABEL REFERENCE
.... .1..	PC	PRIVATE CODE
.... .1.1	CM	COMMON
.... .11.	PR	PSEUDO REGISTER
.... .111	PH	PHASE ENTRY
.... 1.1.	WX	WEAK EXTERNAL
...1	IC	INCLUDED MODULE NAME
..1.	DE	SAVED DIRECTORY ENTRY

MASK FOR SWITCHD

.... ...1	UNASSG	
.... ..1.	WXTRN	THE ER IS WEAK EXTERNAL
.... .1..	NOAUTOL	NO AUTOLINK NECESSARY
.... 1...	SETER	ENTRY SET TO ER
...1	ZEROLEN	ZERO LENGTH WAS SPECIFIED IN SD/PC ESD ENTRY
..1.	LATELINK	DUPLICATE UNASSIGNED LD FOUND BY ENTRY ER
1111 111.	ASSG	MASK TO ASSIGN LD/LR

MASKS FOR SDMODED,PHMODED AND PHESDMD

1...	RMODEASS	RMODE ASSIGNED
.1..	AMODEASS	AMODE ASSIGNED
..1.	MODESTMT	VALUES SPECIFIED VIA MODE STATEMENT
...1	PARMFLD	VALUES SPECIFIED VIA PARM FIELD
.... .1..	RMODE	1: RMODE=ANY, 0: RMODE=24
.... ..11	AMODE	11: AMODE=ANY
		10: AMODE=31
		00 or 01: AMODE=24

MASKS FOR PHTYPED

1...	SELFRELO	SELFRELOCATING PHASE
.1..	RELPHASE	RELOCATABLE PHASE
..1.	SVAELIG	SVA ELIGIBLE
.... ...1	SVAPFIX	PHASE SHOULD BE PFIXED IN SVA
EQU X'00'		NOT RELOCATABLE

Linkage Table

Function: The language translator gives each ESD entry (except LD entries) a number called ESID. This number is unique in the module. The information of all entries encountered during the link job are accumulated in the control dictionary. Each CD entry is identified by a CD number. For the time a module is handled by the linkage editor the linkage table is used to link the modules' ESIDs to the related CD numbers.

Name: Linkage Table

Label or Identifier: None

Location: Partition

Changed By: IJBESD and IJBCTL

Used By: All except INLPLEIT

Pointed to By: LTMINE (= address of first item in linkage table minus 3)

Layout: A linkage table has up to 32768 3-byte entries. Figure 18 shows the format of an entry. Each object module has its own linkage table. When an END record is processed, signalling the end of a module, the table is reset to zeros.

Control Dictionary Number	ESD Type
2 Bytes	1 Byte

Figure 18. Linkage Table Entry Format

LIFO Stack (PERIDA)

Function: The LIFO stack is built when an INCLUDE statement is processed and used to

1. obtain the address of the next record after the END statement
2. determine the end of processing for an object module
3. control the nesting of INCLUDE statements to give priorities.

Name: LIFO stack

Label: PERIDA

Location: Top in IJBLNK

Initialized By: IJBINL

Changed By: IJBCTL

Pointed to By: LCSTBEG

Layout:

Label	Offset	Length	Contents
PERIDA	0	6	NOTE information for SYSLNK records
PERISW	6	1	Status information: X'01' SYSLNK input X'02' Named submodular X'08' Autolink active for current module X'20' SYSLNK on FBA or VSAM managed space X'80' Library input of type OBJ
PERILRC	7	1	Record count within block
PERIRRN	8	4	Relative record count
PERIMNO	C	2	Cross reference to module name for CSECTs being linked (CD offset)
PERIRL	E	20	NOTE information for relocatable modules

Figure 19. Layout of the LIFO Area

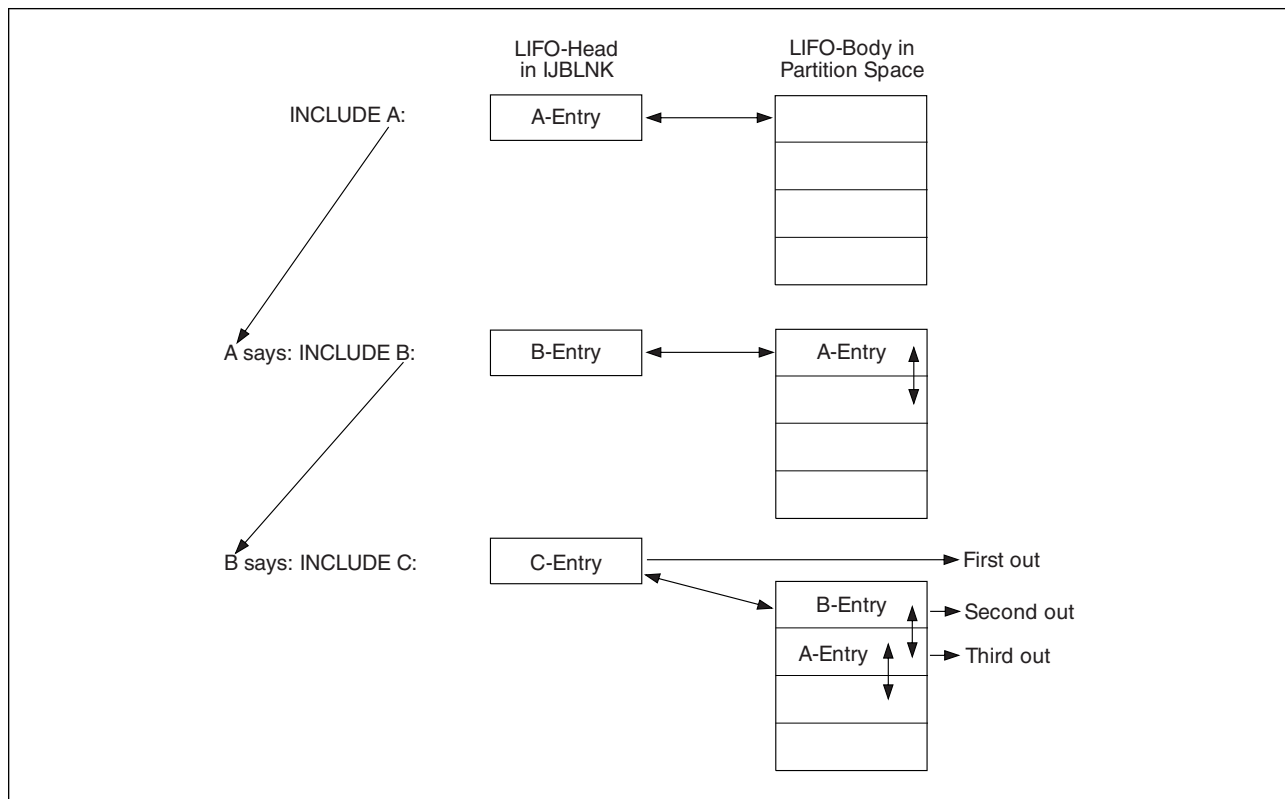


Figure 20. How the LIFO Stack Works

Communication Area LEITPL

Function: Communication area between module (and CSECT) INLPLEIT and the CSECTs of module IJBLE1.

Name: LEITPL

Label: LEITPL

Location: CSECT IJBLNK

Changed By: All CSECTs of module IJBLE1.

Layout:

OFFSETS	TYPE	LENGTH	NAME	DESCRIPTION
0	(0) STRUCTURE	0	LEITPL	
0	(0) SIGNED	4		
LINKAGE EDITOR AND LIBRARIAN SERVICES INTERFACE				
0	(0) V-ADDRESS	4	LEITA	"V(INLPLEIT)" ENTRY ADDR TO LE INTERFACE MODULE
4	(4) SIGNED	4	LEITPL	LE INTERFACE PARM LIST
4	(4) HEX	1	LEITFC	FUNCTION CODE
5	(5) HEX	1	LEITSW	SWITCHES
	1... ..		LEITCHK	CHECK ON RECORD REQUEST
	.1.. ..		LEITMOLD	CONNECT USING OLD MACB
	..1.		LEITLINK	LINK OPTION
	...1		LEITMSCN	RUN UNDER MSHP CNTL
 1...		LEITMSPA	PHASE UNDER MSHP CNTL
1..		LEITMSBY	MSHP BYPASS REQUEST
1.		LEITMS1T	1TH TIME MSHP
1		LEITMFND	PHASE ALREADY IN LIBRARY
6	(6) HEX	1	LEITSW1	
	1... ..		LEITNOCA	NO CATALOG SUBLIB GIVEN
	.1.. ..		LEITST1T	1ST TIME STOW
	..1.		LEITOOM	REQUEST OUTSIDE OF MODULE
	...1		LEITSEVE	SEVERE ERROR OCCURED
 1...		LEITFULL	LIBRARY FULL
1..		LEITSDDEL	FORCE STOW DELETE
1.		LEITGVIS	LAMB AVAILABLE FOR GETVIS
1		LEITCCON	CATALOG LIBRARY CONNECTED
7	(7) HEX	1	LEITSW2	
	1... ..		LEITDCAN	DELAYED CANCEL FORCED
	.1.. ..		LEITCARQ	CANCEL REQUEST PENDING
	..1.		LEITSCON	A SEARCH SUBLIBRARY CONNECTED
	...1		LEITERRS	ERROR DURING STOW
 1...		LEITEOM	END OF OBJ MODULE

OFFSETS	TYPE	LENGTH	NAME	DESCRIPTION
8	(8) HEX	8	LEITSBUF	SBUF DESCRIPTOR
16	(10) HEX	8	LEITPBUF	PBUF DESCRIPTOR
24	(18) A-ADDRESS	4	LEITCOMM	COMMUN. AREA PTR
28	(1C) CHARACTER	8	LEITPNAM	PHASE NAME
36	(24) SIGNED	4	LEITMARK	HI WATER MARK
40	(28) SIGNED	4	LEITOFFS	OFFSET FOR PUT
44	(2C) A-ADDRESS	4	LEITTXT	ADDR. OF TEXT
48	(30) SIGNED	4	LEITXTL	LENGTH OF TEXT
52	(34) A-ADDRESS	4	LEITSTOW	ADDR OF STOW LIST
56	(38) HEX	1		
57	(39) HEX	1	LEITRC	RETURN CODE
58	(3A) HEX	1		
59	(3B) HEX	1	LEITEC	ERROR CODE
60	(3C) SIGNED	4	LEITVIOO	PHASE START ADDRESS
64	(40) A-ADDRESS	4	LEITPARB	ADDR. OF CALL I/F PARM LIST
68	(44) HEX	1	LEITCISW	CALL I/F SWITCH BYTE
	1... ..		LEITCITA	CALL I/F ACTIVE
	.1.. ..		LEITCIMS	ID IN INLCPARB IS MSHP
	..1.		LEITCITC	OPTION CATAL VIA CALL I/F
	...1		LEITNORP	NOREPLACE VIA CALL I/F
 1...		LEITNOLG	NO SYSLOG EXIT
1..		LEITNOLS	NO SYSLST EXIT
69	(45) HEX	1	LEITMODE	AMODE/RMODE VIA CALL I/F
70	(46) HEX	1		
71	(47) HEX	1		
72	(48) A-ADDRESS	4	LEITLOGA	ADDR. OF SYSLOG OUTPUT AREA
76	(4c) A-ADDRESS	4	LEITLOGL	SYSLOG OUTPUT AREA LENGTH
80	(50) A-ADDRESS	4	LEITLSTA	ADDR. OF SYSLST OUTPUT AREA
84	(54) A-ADDRESS	4	LEITLSTL	SYSLST OUTPUT AREA LENGTH
88	(58) A-ADDRESS	4	LEITDTF	ADDR. OF LIST DTF
92	(5c) A-ADDRESS	4	LEITIO	ADDR. OF DTF I/O AREA
96	(60) HEX	188	LEITARG	LENGTH IS MULTIPLE OF (CD_ENTRY_LGT - 1) as DIR.ENTRY FOR STOW CD FIELDS

FUNCTION CODES IN LEITFC

.... ...1	OPENCAT
.... ..1.	NEWMEM
.... ..11	DISCMEM
.... .1..	DISCLIB
.... .1.1	PUTREC
.... .11.	GETREC
.... .111	STOW
.... 1...	FIND
.... 1..1	NOTE
.... 1.1.	POINT
.... 1.11	UPDTE
.... 11..	OPENOBJ
.... 111.	FINISH
.... 1111	CHKCIT

ERROR CODES IN LEITEC

...1 11..	NOCATSL	NO CATALOG SUBLIB
..1.	VIOEX	VIO EXHAUSTED
..11	MSHPCNPA	PHASE CANNOT BE REPLACED
.1..	LIBFULL	LIBRARY IS FULL

Librarian Data Areas Used by the Linkage Editor

Stow Table

Function: In this table the directory information for all phases produced during a linkage editor run is collected for the sublibrary directory.

Name: Stow Table

Label: None

Pointed to By: LTMINE in IJBLNK

Initialized By: IJBCAT

Changed By: IJBCAT

Layout: See *VSE/AF Diagnosis Reference: Librarian SC33-6330*, data area INLCDENT.

Buffers for Librarian Services

Function: The linkage editor provides these buffers for the librarian services it requests: The S-buffer is a shared buffer for library management of the CATALOG sublibrary. The P-buffers are used for member I/O, one to put phases into the CATALOG sublibrary and one to read input (modules or phases) from OBJ-search chain sublibraries.

Names: S-Buffer and P-Buffers

Labels: None

Pointed to By: SHARBUF, PHAPBUF, OBJPBUF in IJBLNK

Location: Partition of linkage editor

Allocated By: IJBINL

Formatted By: Librarian

Changed By: Librarian

Layout: See *VSE/AF Diagnosis Reference: Librarian SC33-6330*, data areas INLCBUCB and INLCBHDR.

Diagnostics

Linkage Editor Listing and Map

The linkage editor program lists for each execution the errors encountered and actions taken. This listing is followed by a linkage editor map prepared by CSECT IJBMAP.

For a detailed description of the linkage editor listing and map see *VSE/ESA Diagnosis Tools* SC33-6614.

The linkage editor map has the following columns:

1. Phase name
2. Transfer address
3. Start and end of the virtual storage location
4. AMODE and RMODE assigned to the phase
5. For each CSECT of the phase:
 - labels in ascending order
 - load address
 - relocation factor
 - offset of CSECT in the partition where link-edited
 - offset of CSECT in phase
 - AMODE and RMODE of each CSECT contributing to the phase
 - name of object module from which the CSECT was taken (or SYSLNK)

Figure 21 on page 50 shows an example of a linkage editor map.

PHASE	XFR-AD	LOCORE	HICORE	CSECT/ ENTRY	LOADED AT	RELOC. FACTOR	PARTIT OFFSET	PHASE OFFSET	TAKEN FROM	AMODE/RMODE
ASSEMBLY	03C282	03A078	03CC40							*P ANY 24
				IPKAJ000	03A078	03A078	000000	000000	MODA	24 24
				IPKAA002	03A080	039600	000008	000008	MODA	24 24
				IPKAA000	03AA38	03AA38	0009C0	0009C0	MODA	24 24
				*IPKAA501	03B228					
				*IPKAA502	03B1F8					
				*IPKAA503	03B1C0					
				*IPKAA504	03B1E8					
				*IPKAA505	03B1E8					
				*IPKAA506	03B200					
				*IPKAA507	03B1C8					
				*IPKAA508	03B258					
				*IPKAA509	03B258					
				*IPKAA511	03B1E8					
				*IPKAA512	03B210					
				+IPKAA101	03AAD0					
				+IPKAA102	03AB98					
				+IPKAA103	03AC60					
				IPKAB000	03B378	03B378	001630	001630	MODB	24 24
				+IPKAB100	03B388					
				+IPKAB101	03B520					
				+IPKAB103	03B58E					
				+IPKAB102	03B5C0					
				IPKAG000	03B6B0	03B6B0	001638	001638	MODB	24 24
				IJJCPD2	03B6B8	03B6B0	001640	001640	MODB	24 24
				*IJJCPD3	03B6B8					
				IPKAD000	03B8E8	03B8E8	001870	001870	MODC	24 24
				*IPKAD101	03B8F8					
				IPKAD100	03B900	03B8E8	001888	001888	MODC	24 24
				IPKBA000	03BF80	03BF80	001F08	001F08	MODC	24 24
ASSETA	03B8F0	03B8E8	03C388							*M 31 24
				IPKTA000	03B8E8	03B8E8	001870	000000	MODD	24 24
				IJ2M0093	03C010	03B8E8	001F98	000728	MODD	24 24
				IJJCPD1N	03C030	03B8E8	001FB8	000748	MODD	24 24
ASSECA	03BF88	03BF80	03F16F							24 24
				IPKCA001	03BF80	03BF80	001F08	000000	MODE	24 24
				+IPKCA998	03BF88					
etc.										

'+' indicates a referenced entry point
 '*' indicates an unreferenced entry point

Figure 21. Example of a Linkage Editor Map Printout

Interfaces

All librarian and supervisor services for retrieval of linkage editor library input and for storage of linkage editor library output are requested via CSECT INLPLEIT. This CSECT uses librarian and supervisor macros and interface control blocks. These are all listed in the operation description of INLPLEIT.

In the partition, buffers are provided for librarian services. They are discussed as “Buffers for Librarian Services” in the Chapter “Data Areas.”

The stow table of the librarian is used by CSECT IJBCAT.

Cross-References

Label-to-CSECT Cross-Reference

The following labels are those which appear in the Sequence of Operation description in this manual.

The CSECT names are shortened where they begin by IJB to show only the last characters.

<u>Label</u>	<u>CSECT</u>	<u>Label</u>	<u>CSECT</u>	<u>Label</u>	<u>CSECT</u>
ABTERR	IJBLNK	GETMODED	IJBMOD	PRINT	IJBLNK
ACTISEC	SCN	HNDLCNT	SRV	PRTLST	LNK
ALNKOF	LNK	IJBLETR	FIN	RDEXEC	LNK
ALNKPR	LNK	INCCRD	SCN	RDNEXT	LNK
CALCWA	INL	INLN000	INL	READ	INLPEIT
CANCL	LNK	LCFIND	FIN	READIN	IJBFIN
CDENT1	LNK	LCLOSE	FIN	REPPRC	OTH
CDSIZE	LNK	LCSTBEG	LNK	RLDCON	RLD
CESDENT	LNK	LEITCALL	FIN	RLDOR	RLD
CHECKCIT	INLPLEIT	LEITPL	LNK	RLDPRC	OTH
CHKMODE	IJBMOD	LNKNOT	FIN	SCANCD	CAT
CNVHDX	LNK	LNKPOINT	FIN	SHARBUF	LNK
CONCLIB	INL	LOGMSG	LNK	SPACE1	LNK
CONNECT	INLPLEIT	LTESID	LNK	SRCHCD	LNK
CPHENT	IJBLNK	LTMINE	LNK	SRPCOD	LNK
DETESDMD	MOD	MODCRD	SCN	STOWML	INLPLEIT
ELBCM	ESD	NOTCTL	LNK	TESTCNT	IJBRLD
ELBPR	ESD	NOTEM	INLPLEIT	TSTUNR	RLD
ELBER	ESD	OBJBUF	LNK	TXTPRC	OTH
ELBLD	ESD	OPCATAL	INL	UPDATE	INLPLEIT
ELBSD	ESD	OPENC	INLPLEIT	WARNING	IJBLNK
ENDPRC	OTH	OPENJ	INLPLEIT	WRITE	INLPLEIT
ENTCRD	SCN	PHAPBUF	IJBLNK	WRLST	IJBRLD
ERROR	LNK	PHCRD	SCN	WRTRFR	CTL
ESDRET	ESD	PHSPRC	CTL	XTPHGT	LNK
EXLOAD	LNK	POINTM	INLPLEIT	XTPHNO	LNK
FINDM	INLPLEIT				

Message-to-CSECT Cross-Reference

(only the causing CSECT is listed here)

<u>Message</u>	<u>CSECT</u>	<u>Message</u>	<u>CSECT</u>
2100	IJBOTH	2156	IJBOTH
01	SCN	58	OTH
02	LNK, SCN	60	CTL
10	SCN	61	SCN
11	SCN	65	MAP
12	SCN	66	MAP
13	OTH, SCN	67	MAP
14	SCN	68	MAP
15	CTL	69	MAP
16	SCN, LNK	70	LNK
18	SCN	71	SCN
19	INL	72	CTL
20	CTL	73	INL
21	SCN	74	ESD
22	CTL	75	INL
23	CTL	76	SCN
24	CTL	77	MAP
25	SCN	78	MAP
32	SCN, LNK	79	MAP
33	SCN	80	SCN
35	SCN	81	CTL
36	SCN	82	CTL
39	ESD	83	LNK
40	ESD	85	MAP
41	ESD	86	CTL
43	ESD	87	MAP
44	LNK, FIN	88	OTH
45	ESD	89	MAP
46	ESD	90	INL
47	OTH	91	OTH, INL
48	ESD	92	CAT
49	MAP, RLD	93	INLPLEIT
50	OTH	95	INLPLEIT
51	OTH	97	IJBLNK
55	OTH	99	MAP, INL

Input-to-CSECT Cross-Reference

<u>Statement</u>	<u>CSECT</u>
ACTION	IJBSCN
INCLUDE	IJBSCN
MODE	IJBSCN
PHASE	IJBSCN, IJBCTL
ENTRY	IJBSCN, IJBCTL

<u>Input Record</u>	<u>CSECT</u>
ESD	IJBESD
TXT	IJBOTH
RLD	IJBOTH
REP	IJBOTH
END	IJBOTH

Phase-to-Module Cross-Reference

<u>Phase</u>	<u>Module</u>
\$LNKEDT	IJBLE1
	INLPLEIT
	INLPQNAM

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